What is the root structure of all classes?

<Console>.something is a class

Recursive functions must have a bottom;

Stepinto

Using f12 in visual studio will send you to all methods that are associated with said class

Reference types (pointers) use addresses outside the “main()” stack

Since [] identifies a pointer when you copy arrays you copy the references to their memory

Object goes into heap;

Pass by value vs pass by reference – when you want to return more than a single value;

Throw new exception();

Tova koeto a nay dulboko v skobi v funkciite se izpulnqva purvo;

You cannot use reserved words

Main method args –